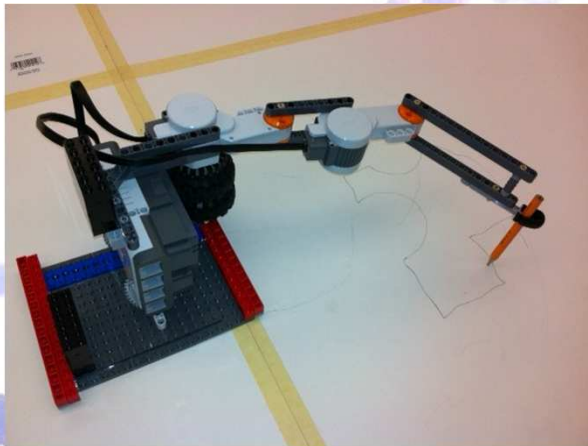
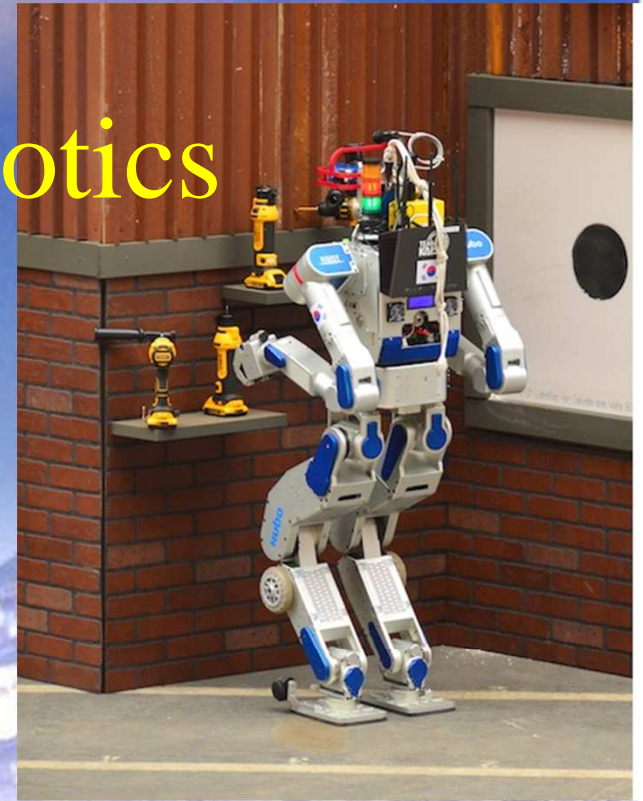
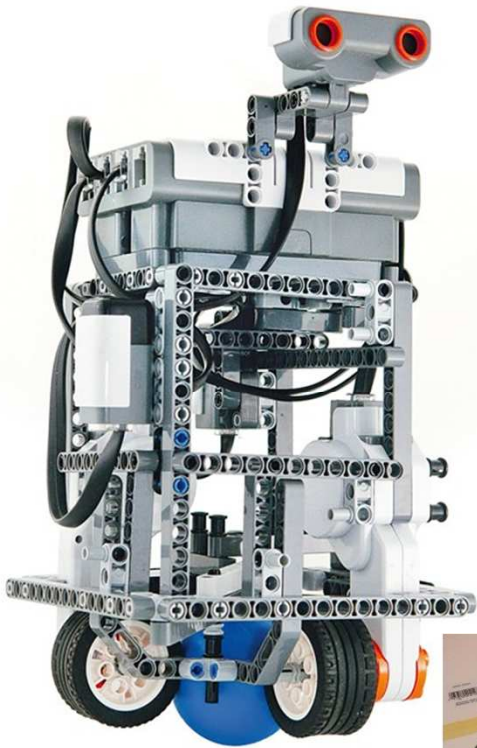


# Experimental Robotics CMPUT 412

Martin Jagersand  
Camilo Perez



# Course Questions

---

Why study robotics?

What, exactly, is robotics about?

What work is involved?

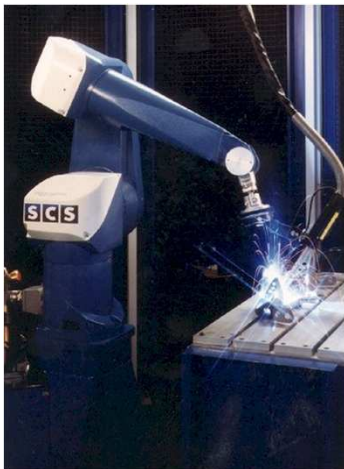
and other questions as well!

# Why Robotics?

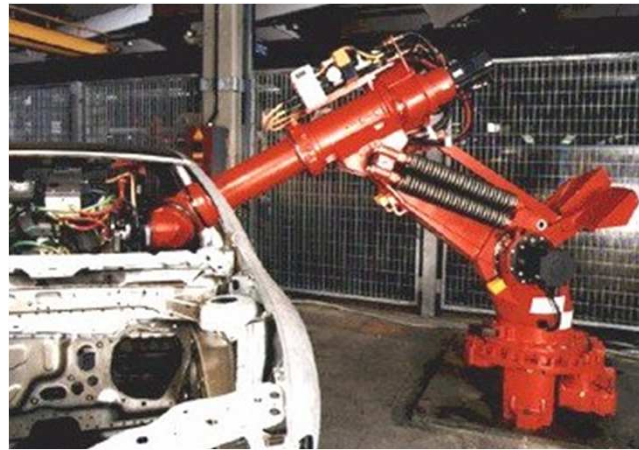
shift in robot numbers... !



## Practice



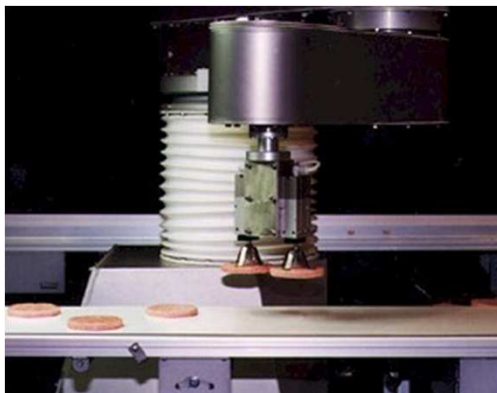
welding



assembly



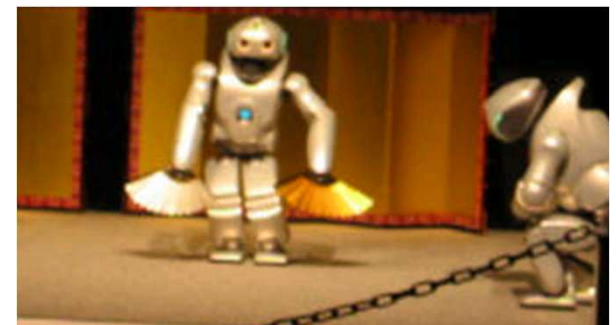
pumping gas



packaging



eating automobiles



dancing

## Promise



# Current Robot Arm Applications

## Manufacturing

- Engineered environment
- Repeated motion

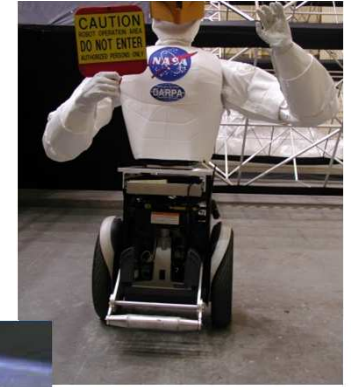


**1 million arms in operation  
worldwide**

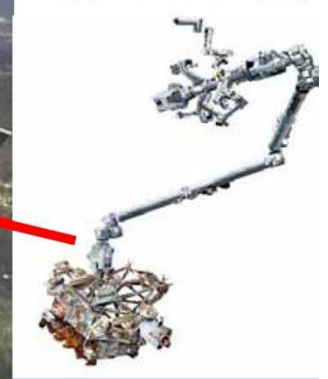
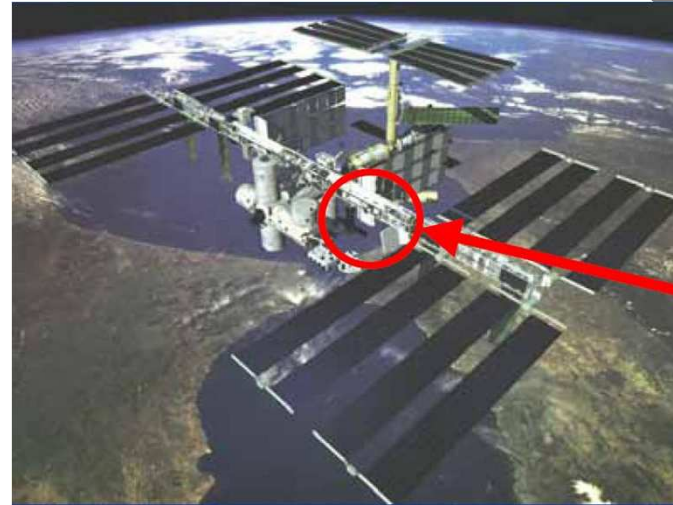
**[http://en.wikipedia.org/wiki/Industrial\\_robot](http://en.wikipedia.org/wiki/Industrial_robot)**

# Emerging Robotics Applications

**Space** - in-orbit, repair and maintenance, planetary exploration  
anthropomorphic design facilitates collaboration with humans



**Basic Science** - computational models of cognitive systems, task learning, human interfaces



**Health** - clinical applications, "aging-in-place," physical and cognitive prosthetics in assisted-living facilities

**Military or Hazardous** - supply chain and logistics support, re-fueling, bomb disposal, toxic/radioactive cleanup



**No or few robots currently operate reliably in these**



kismet

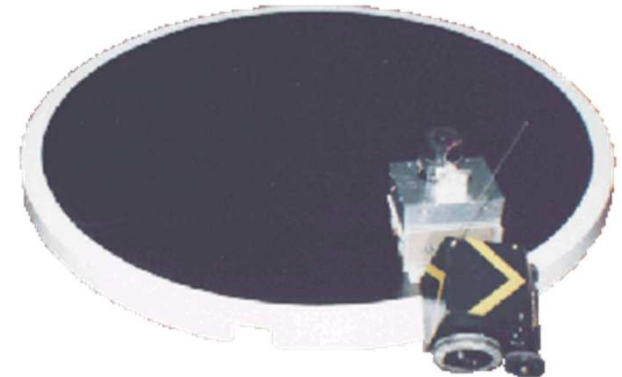


# Why Robotics?

Sony Aibo dogs - had to LEARN to run

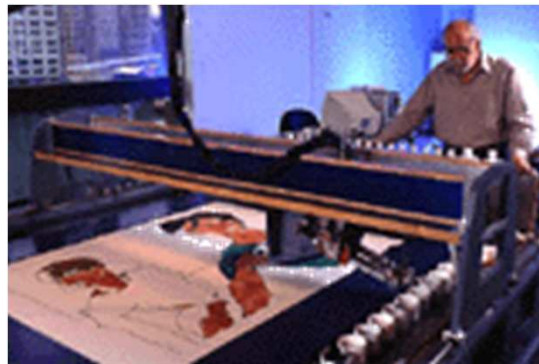


Vibrant field



other competitions

Harold Cohen's Aaron



# Why Robotics?

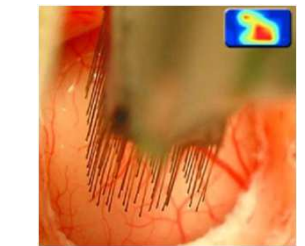
A window to the soul...



Rodney Brooks's Cog



MIT's robotic fish with an unusual actuator!



Monkey/machine interface at the Univ. of Pittsburgh

*Advances in AI and in Robotics are one and the same.*

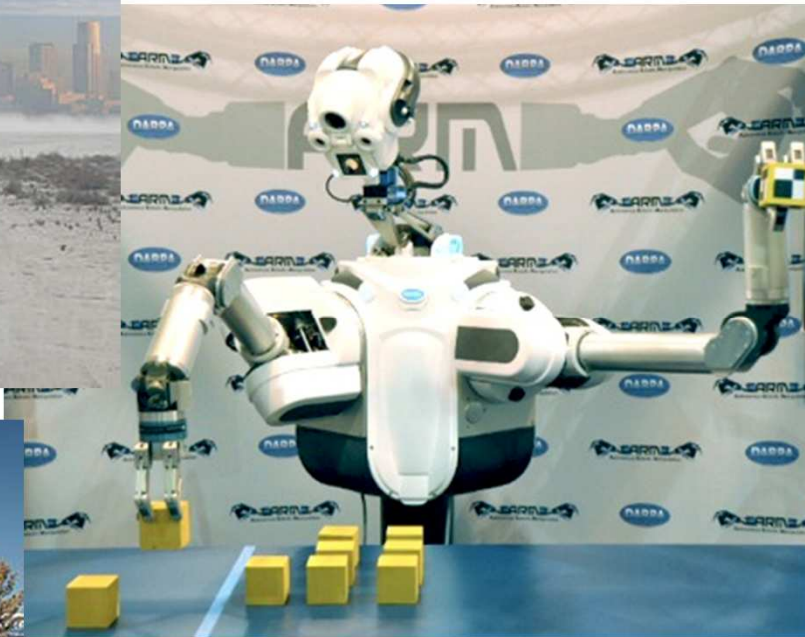
AI-complete...



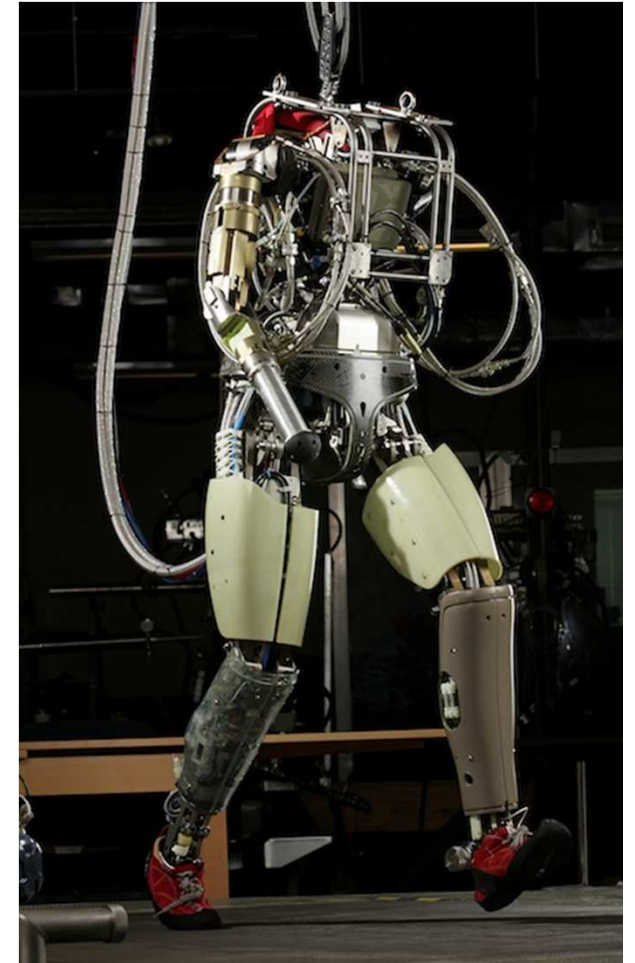
# Robotics challenges



**Navigation '05**



**Manipulation '11-14**



**Humanoids '12-15**



# DARPA Robotics Challenge



# Course Questions

---

Why study robotics?

What, exactly, is robotics about?

Or at least what we learn here

What work is involved?



# What is a robot?

---

Unicycling  
Autonomous : Robot :: Awake : Student  
Autonomous

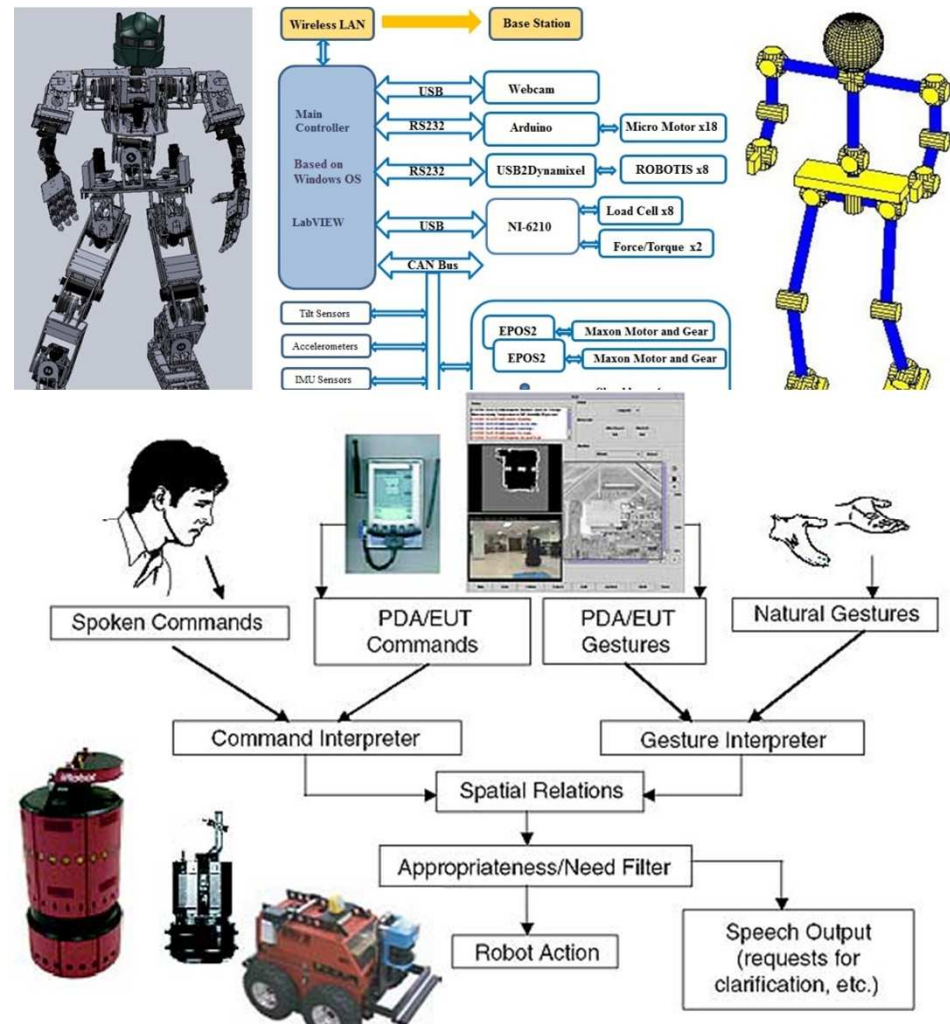
↑  
**Choose one !**

# What is a robot?

## Physical instantiation (Hardware)



## System and properties





# What is a robot?

**Robot :**

A physical system that “*autonomously*” senses the environment and acts in it.

Autonomy might be a continuous, not a discrete attribute

Researchers disagree on what kind and how much autonomy is needed

none

full



Robot Wars, Battlebots



FIRST Robotics



Robocup

There may be other axes along which to evaluate robots, too...

World  
Modeling

How much information about the world  
does the robot *internalize*?

more

Capabilities

wow (10)

less

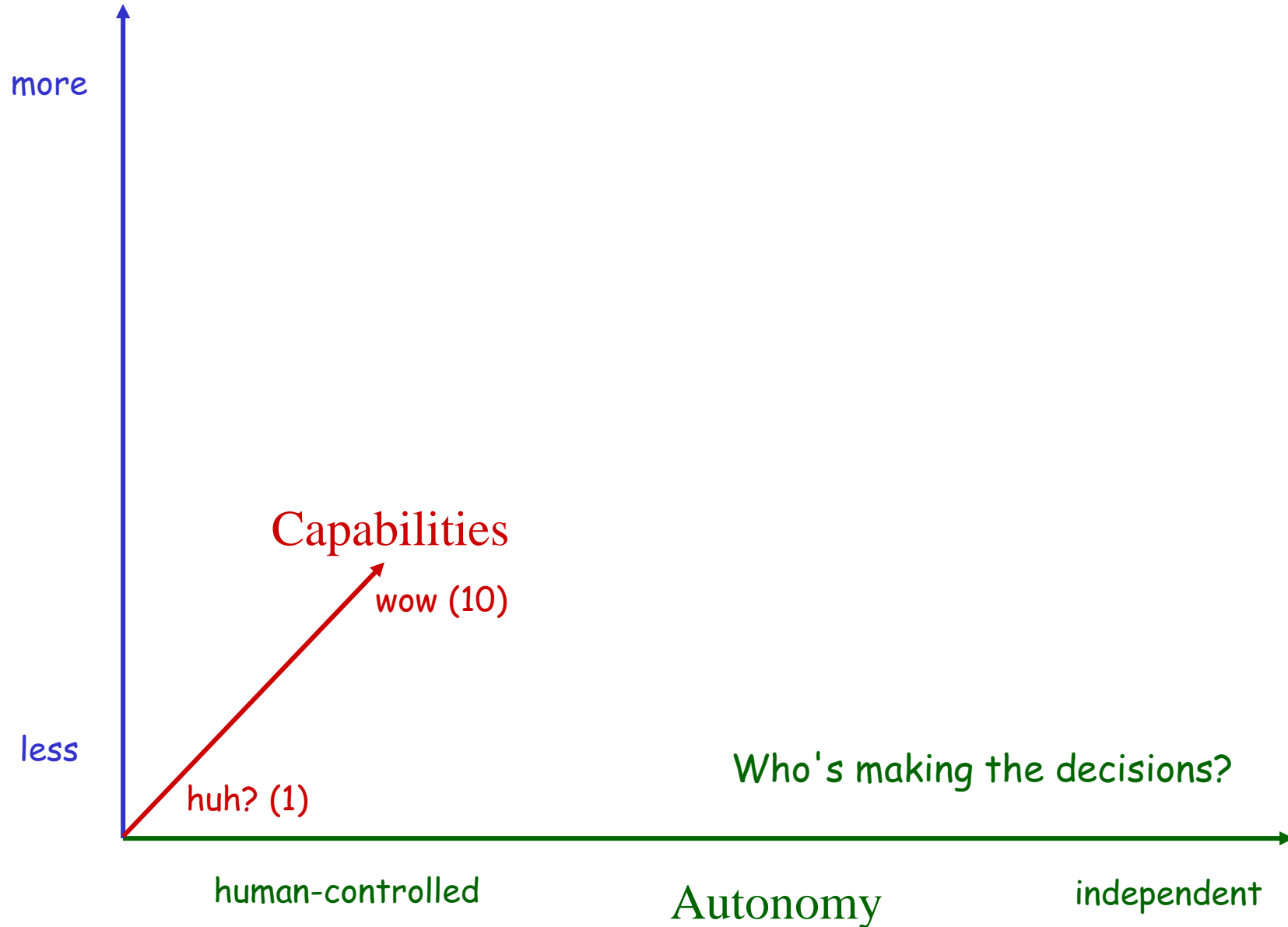
huh? (1)

Who's making the decisions?

human-controlled

Autonomy

independent







A

Bar Monkey



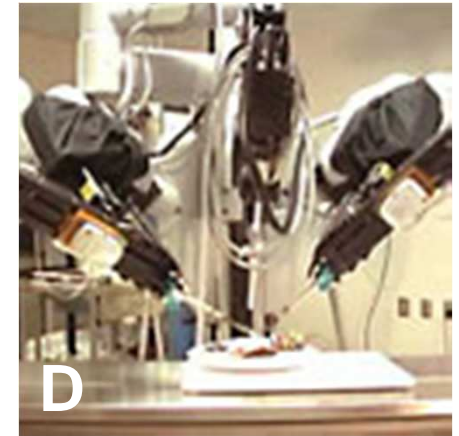
B

Al Gore  
ex-VP, Nobelian



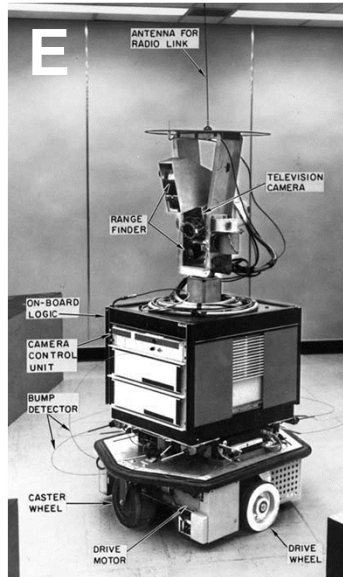
C

Genghis      Robotic Insect      da Vinci  
Robotic Surgeon



D

## 11 "robotic" systems



E

Shakey

object-"manipulator"  
(pusher) from SRI  
(1969)



F

Roomba

Robotic vacuum cleaner



G

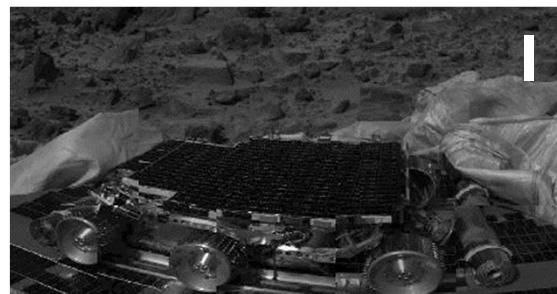
Sims

now with professor!



H

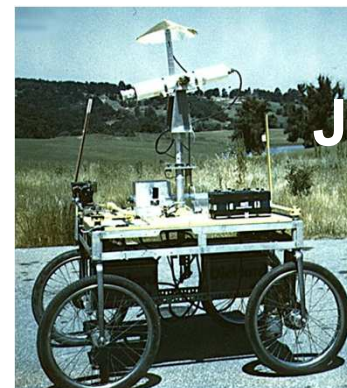
Stanford's Stanley/CMU's Boss  
each a \$2 million winner



I

Sojourner/Spirit/Opportunity

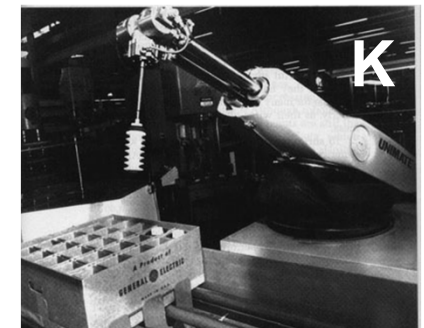
Mars Exploration Rovers: 1997, 2004-now



J

Stanford Cart

vision-based obstacle-avoider  
(1976)



K

Unimate

first industrial robotic arm, '61  
(now in the hall of fame)

Perhaps include a robot of your own choosing...

World  
Modeling

more



Al Gore (11)

Capabilities

wow (10)

huh? (1)

less

human-controlled

Autonomy

independent





A

**Bar Monkey**  
robotic barkeep



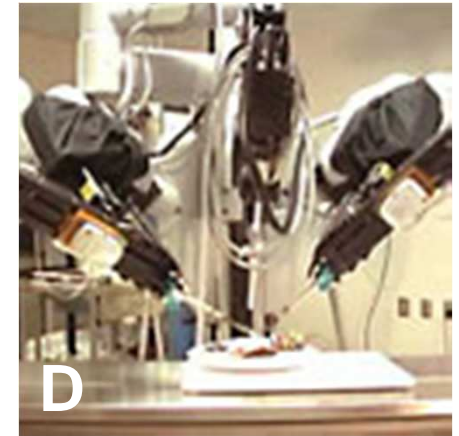
B

**Al Gore**  
ex-VP, Nobelian



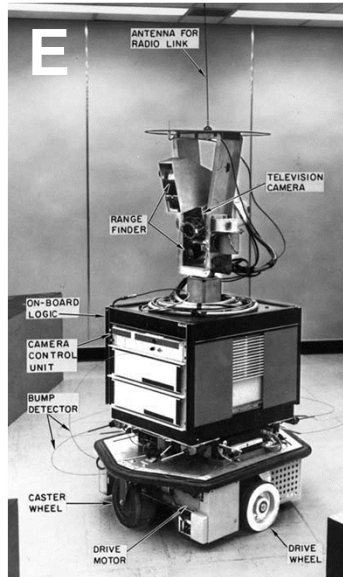
C

**Genghis**     Robotic Insect     **da Vinci**  
Robotic Surgeon



D

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Robotic vacuum cleaner



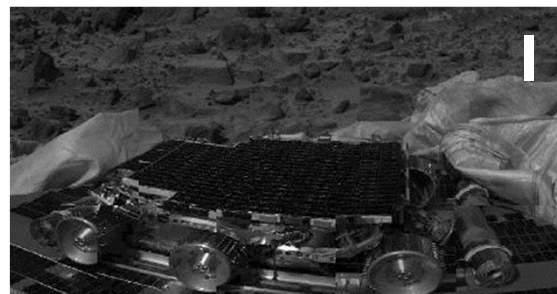
G

**Sims**  
now with professor!



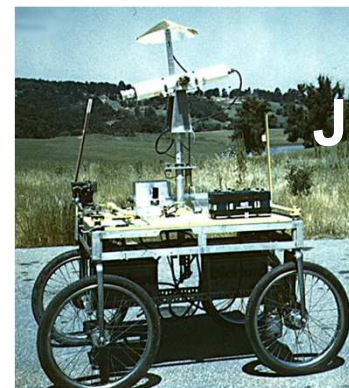
H

**Stanford's Stanley/CMU's Boss**  
each a \$2 million winner



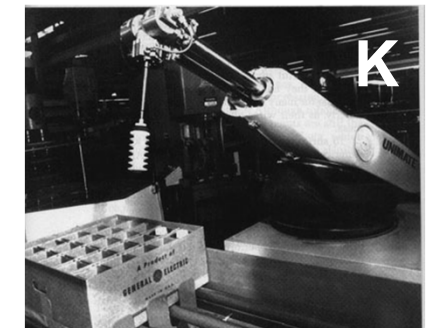
I

**Sojourner/Spirit/Opportunity**  
Mars Exploration Rovers: 1997, 2004-now



J

**Stanford Cart**  
vision-based obstacle-avoider  
(1976)



K

**Unimate**  
first industrial robotic arm, '61  
(now in the hall of fame)

Perhaps include a robot of your own choosing...



World  
Modeling

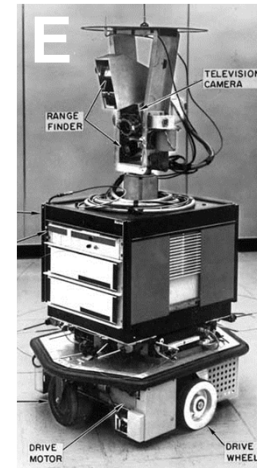
more



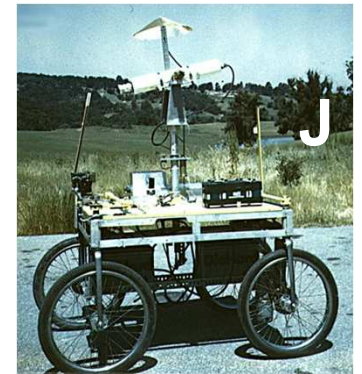
Al Gore (11)

Capability (0-10)

# Robot Plot



Shakey (3)



Stanford Cart (3)

Capabilities

wow (10)

huh? (1)



Genisys (3)

less

human-controlled

Autonomy

independent

World  
Modeling

more

Capability (0-10)

# Robot Plot



Al Gore (11)



Sims (5)



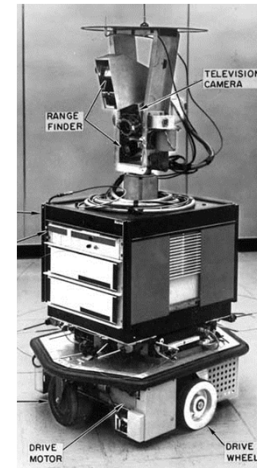
Bar Monkey (9)



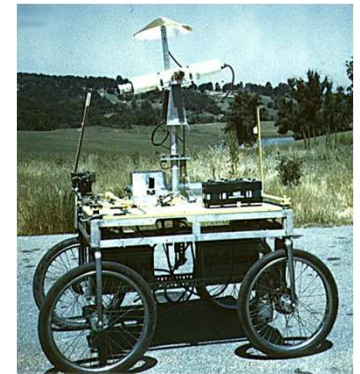
MERs (8)



Stanley/Boss (9)



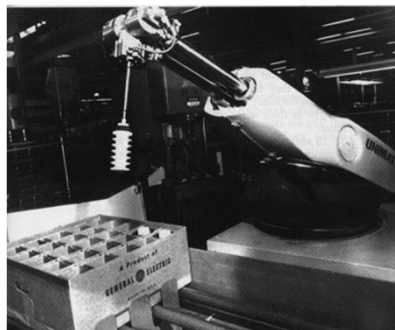
Shakey (3)



Stanford Cart (3)



da Vinci (2)



Unimate (4)



Roomba (7)



Genghis (3)

human-controlled

Autonomy

independent



World  
Modeling

more

Capability (0-10)

Robot Plot



Al Gore (11)



Sims (5)



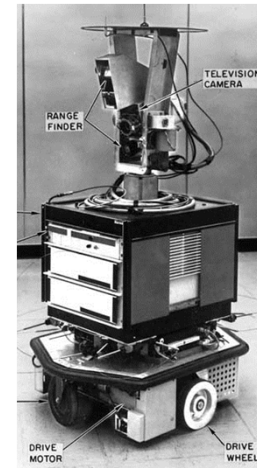
Bar Monkey (9)



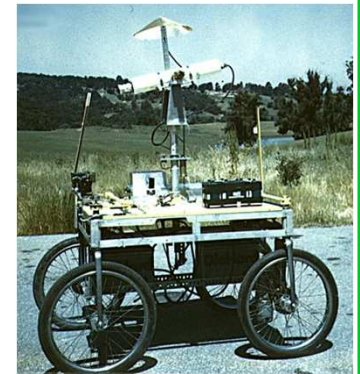
MERs (8)



Stanley/Boss (9)



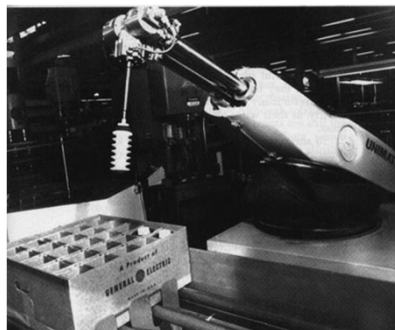
Shakey (3)



Stanford Cart (3)



da Vinci (2)



Unimate (4)



Roomba (7)



Genghis (3)

human-controlled

Autonomy

CS 154: algorithms for  
programming autonomous robots



# Course Timeline

---

## Low-level robotics

- 2wks
- architecture
  - motors/actuators
  - sensors

What am I? robots ~ bodies...

## Vision

- 2wks
- regions and recognition
  - features and matching

is seeing believing?

## Spatial Reasoning

- 5wks
- reasoning with uncertainty
  - filtering and state estimation
  - localization
  - mapping
  - localizing *and* mapping

where am I?

## Spatial Planning

- 5wks
- configuration space
  - kinematics, dynamics
  - path planning
  - pursuer/evader algorithms

how do I get there?

# 412 Course topics

---

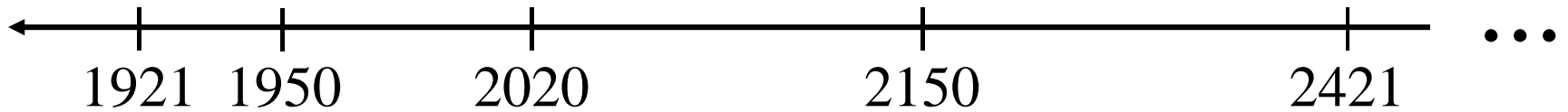
- Introduction
- Robot hardware for mobile roobots, arms and UAV's
- Reactive robotics
- Modeling mobile robots, kinematics, navigation
- Robot sensors
- Robot arm types and kinematics
- Analytic and numerical arm inverse kinematics
- Machine vision and image processing
- Visual servo motion control
- Robot systems, mechatronics

**What am I? robots ~ bodies...**

**where am I?  
how do I get there?**

**is seeing believing?**

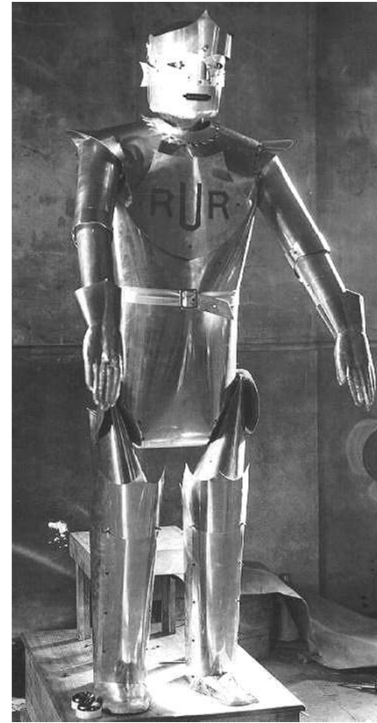
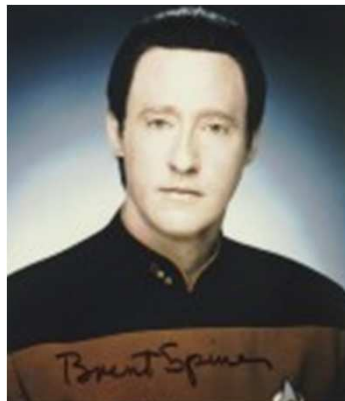
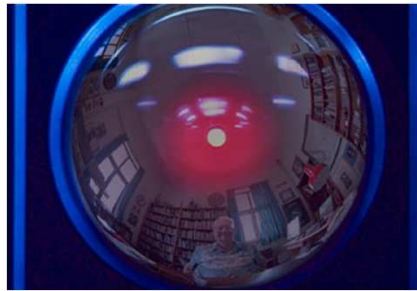
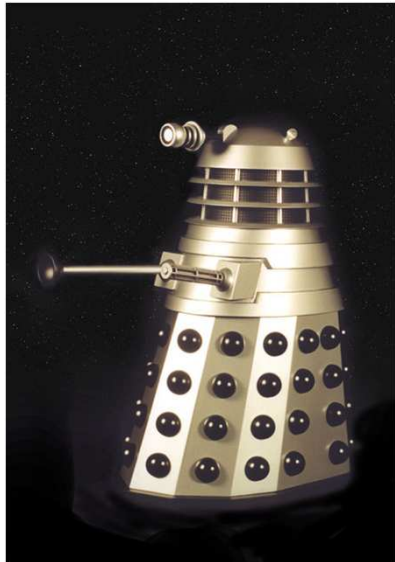
# Robot timeline?





# *Fictional* Robot timeline

Putting these robots in chronological order?

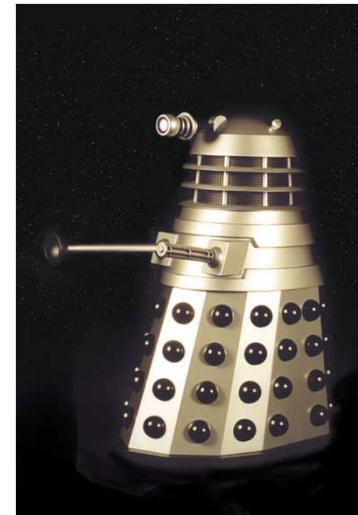
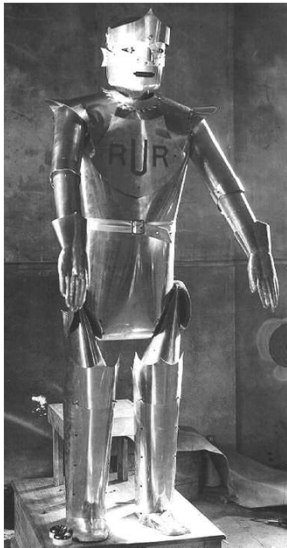


# Fictional robot timeline

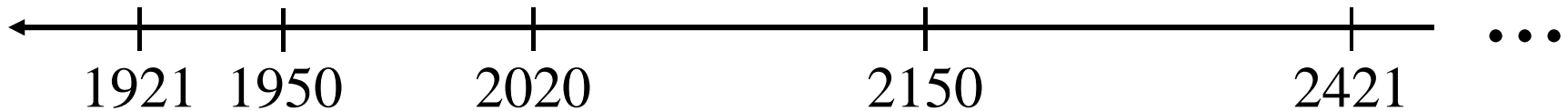


Karl Capek

Rossum's Universal Robots



I, Robot Asimov

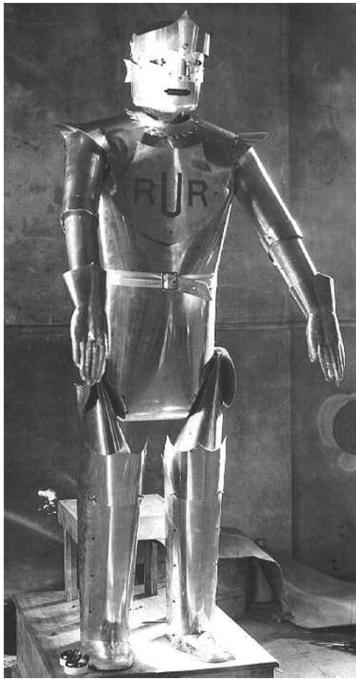


# Robot timeline

---

Karl Capek

Rossum's Universal Robots



Isaac Asimov's Laws of Robotics

## First Law:

A robot may not injure a human being, or, through inaction, allow a human being to come to harm.

## Second Law:

A robot must obey orders given it by human beings, except where such orders would conflict with the First Law.

## Third Law:

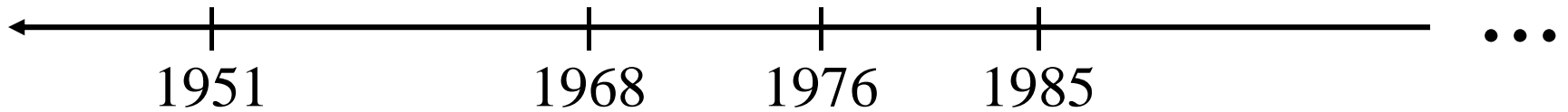
A robot must protect its own existence as long as such protection does not conflict with the First or Second Law.

I, Robot



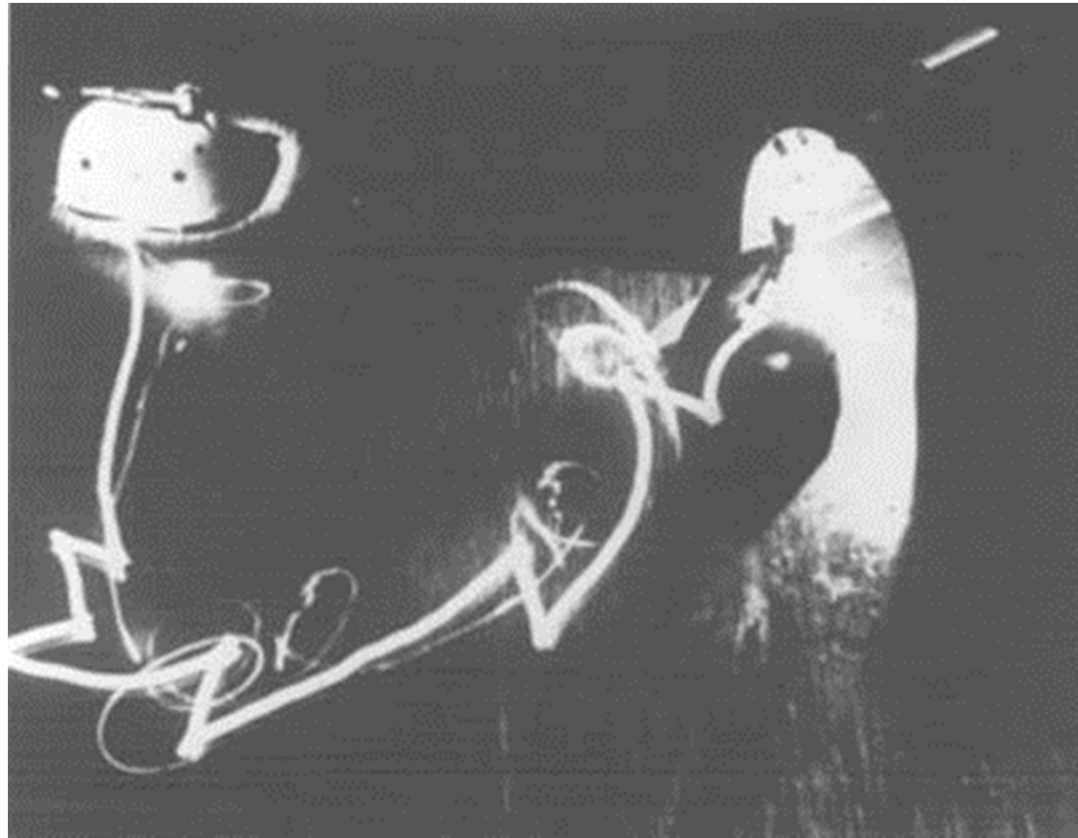
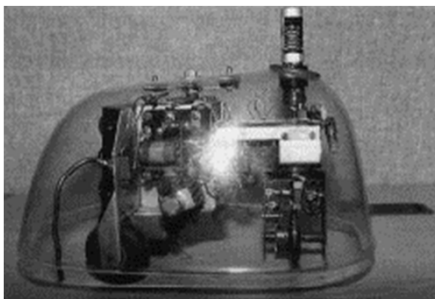
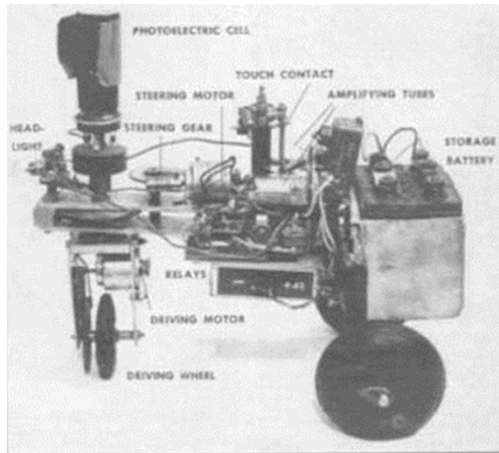


# *Real* robot timeline

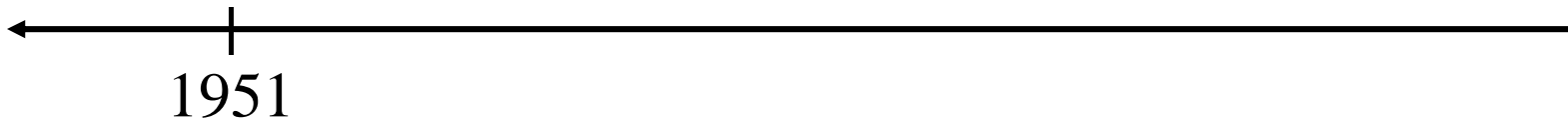


# *Real* robot timeline

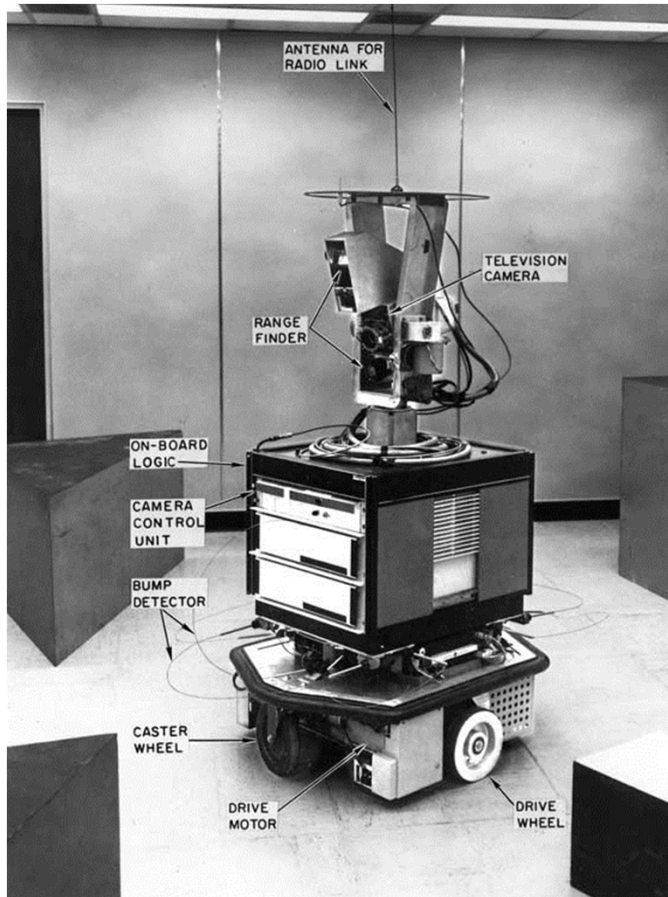
## Tortoise “Elsie”



by Neurophysiologist Grey Walter

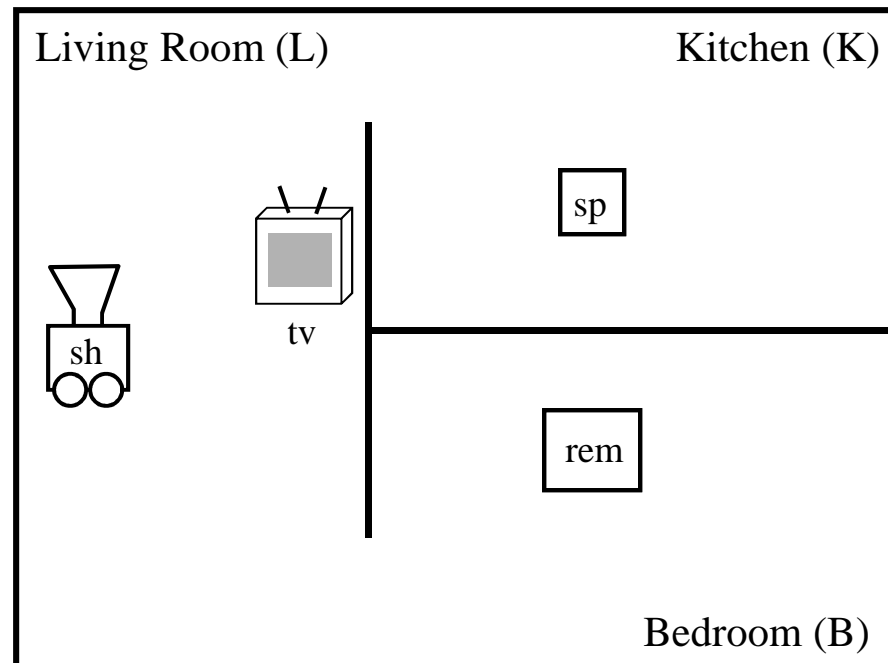


# Shakey



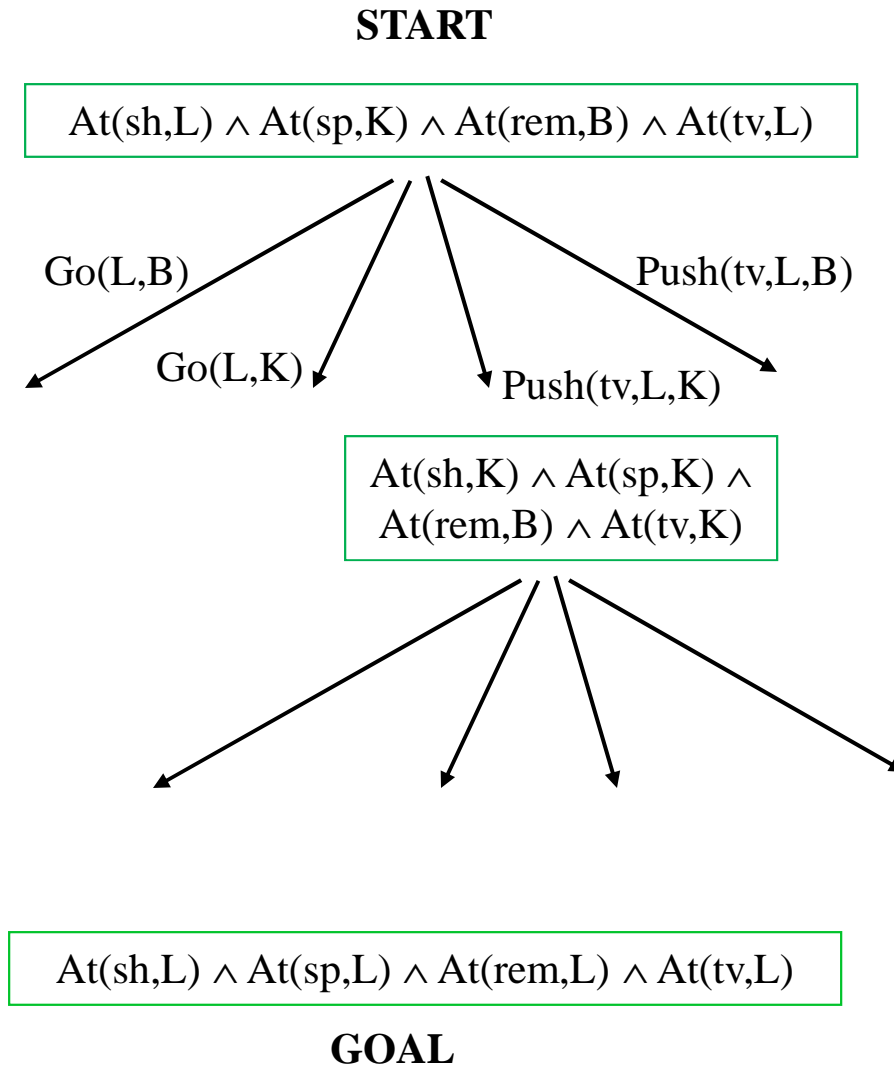
Nils Nilsson @ Stanford Research Inst.

first “general-purpose” mobile platform



1968

# Robotics's *Shakey* start



## ACTIONS

- **Go(from,to)**

Preconditions:  $At(sh,from)$

Postconditions:  $At(sh,to)$

- **Push(obj,fr,to)**

Preconditions:  $At(sh,fr) \wedge At(obj,fr)$

Postconditions:  $At(sh,to) \wedge At(obj,to)$

for details,  
see CS 151!



# Stanford Cart: *SPA*

Hans Moravec @ SAIL

“functional” task decomposition →  
“horizontal” subtasks

SENSING

perception

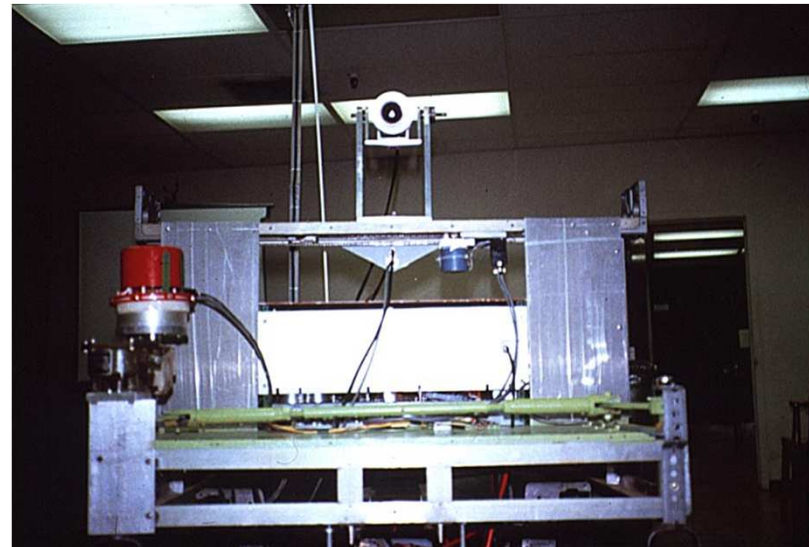
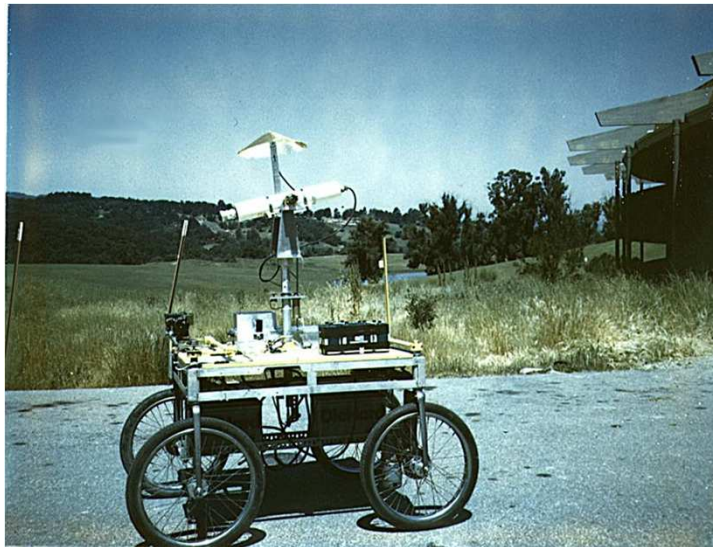
world modeling

Planning

task execution

motor control

ACTING



... | 1976 | ...

# Cartland (outdoors)





# Cartland (indoors)

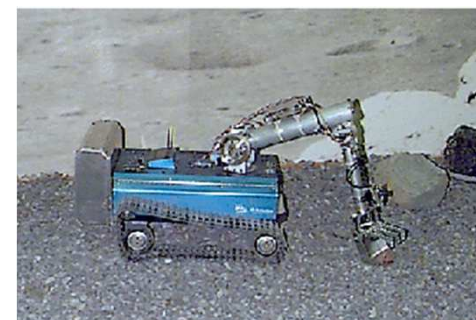
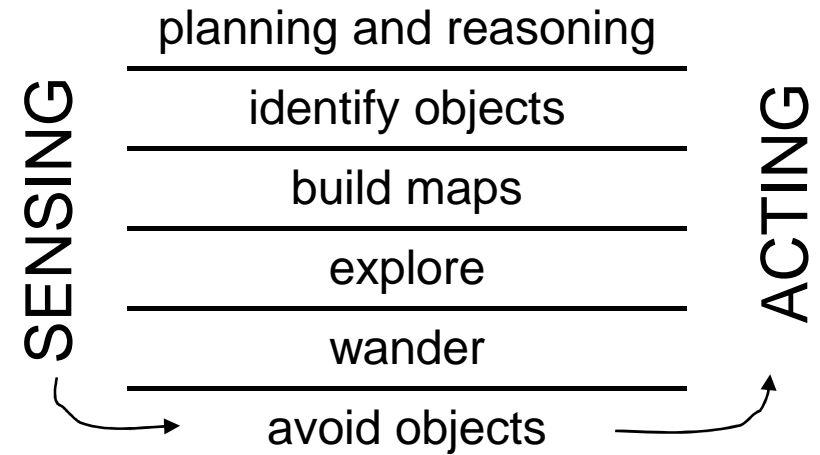




# “Robot Insects”

Rodney Brooks @ MIT

“behavioral” task decomposition →  
“vertical” subtasks



1985

# *Subsumption* Architecture

---

**Genghis in action!**



**complex behavior = simple rules + complex environment**

**<http://www.youtube.com/watch?v=BUxFfv9JimU>**

# Subsumption

---



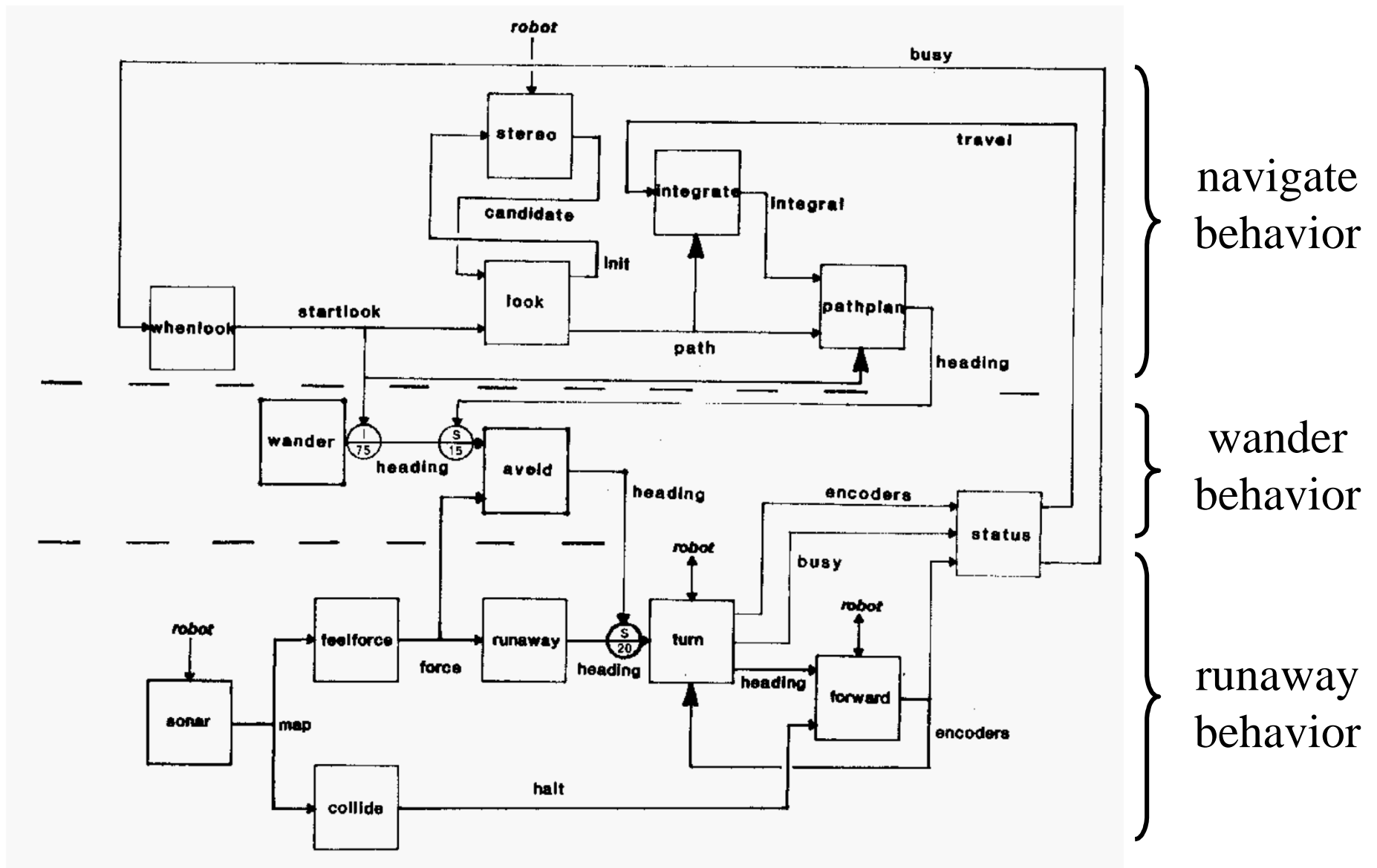
## Genghis

- 1) *Standing* by tuning the parameters of two behaviors:  
the leg “swing” and the leg “lift”
- 2) *Simple walking*: one leg at a time
- 3) *Force Balancing*: via incorporated force sensors on the legs
- 4) *Obstacle traversal*: the legs should lift much higher if need be
- 5) *Anticipation*: uses touch sensors (whiskers) to detect obstacles
- 6) *Pitch stabilization*: uses an inclinometer to stabilize fore/aft pitch
- 7) *Prowling*: uses infrared sensors to start walking when a human approaches
- 8) *Steering*: uses the difference in two IR sensors to follow

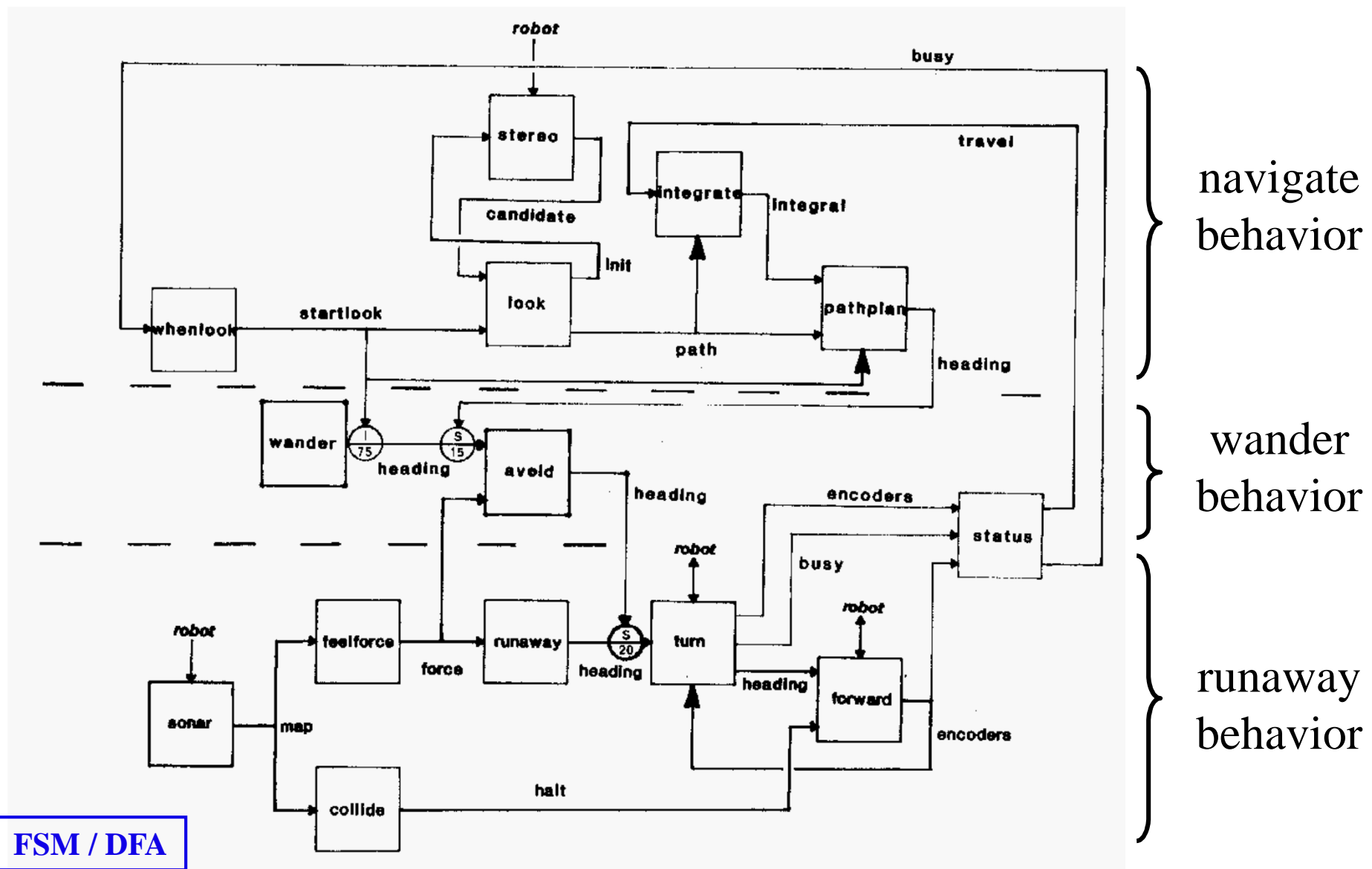
57 modules **wired** together !



# Subsumption Architecture



# *Finite-state* Architecture



# Course Questions

---

Why study robotics?

What, exactly, is robotics about?

What work is involved?

# Details

---

## Reading

no required text

First week's paper:

*Achieving Artificial Intelligence through Building Robots*

Rodney Brooks

## Calendar

class meetings:

Tue, Th **3:30-4:50**

Lab CSC 229:

W 2:00-4:30 pm

real office hours:

after class or W,F by appt

## Web Page

<http://ugweb.cs.ualberta.ca/~vis/courses/robotics/>

## Assignments ...

- Three lab assignments
- An individual reading and presentation
- A group project
- Two in class exams



# Lab Projects - Options

## Choose a platform

**Default** Lego EV3

Other possibilities:

Robot arm

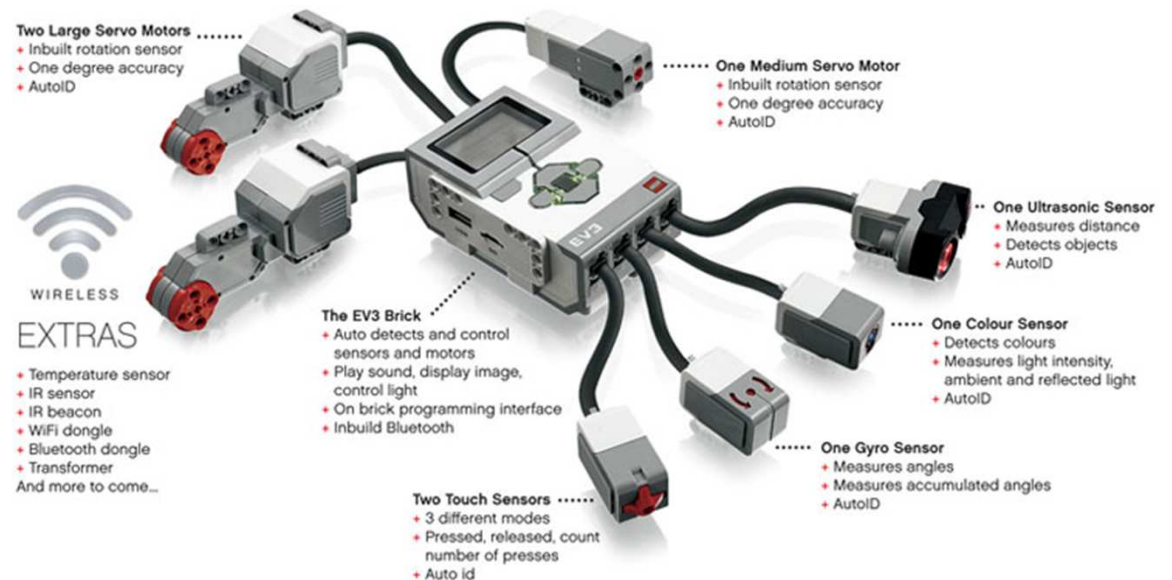
AIBO dog

Pioneer

UAV

Others... !

## The EV3 Lego Robot Kit



## Choose a task

### spatial reasoning

- tag / hide & seek
- Beyond Botball
- 

### itself publishable...

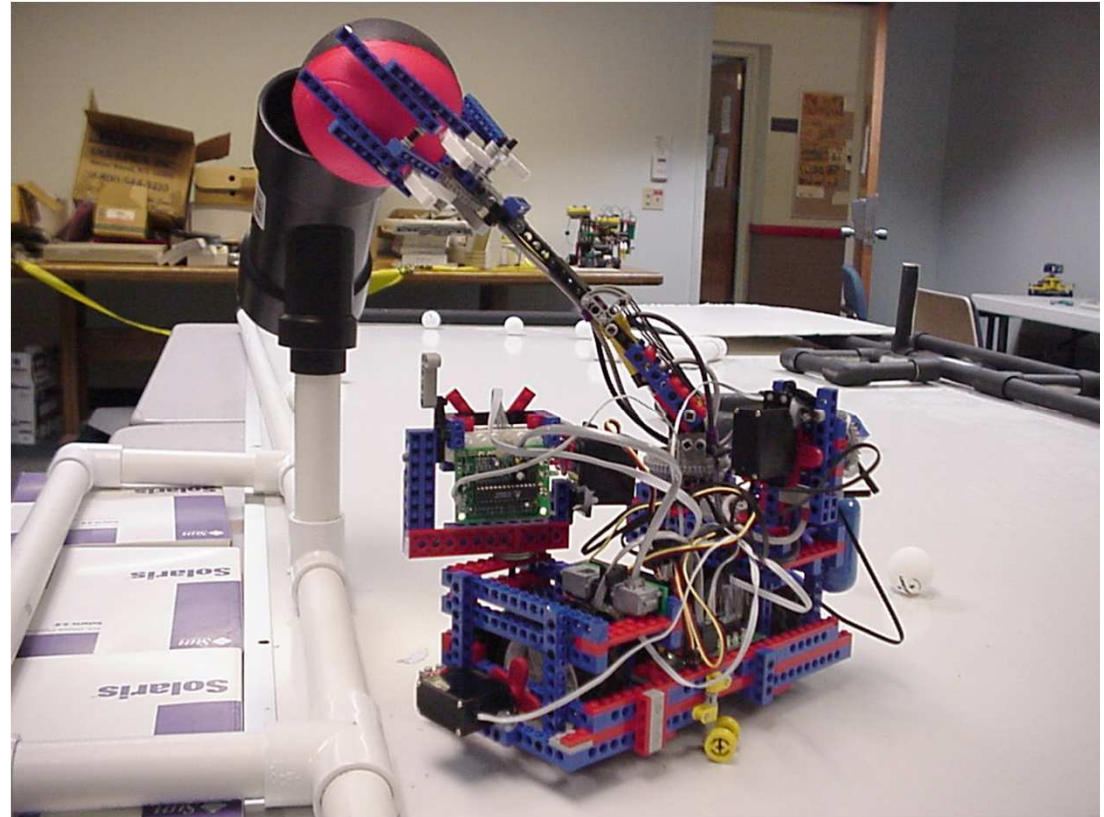
- fire extinguisher
- Vision guided motion
- Tele-operation

# Robot and Project Options

---



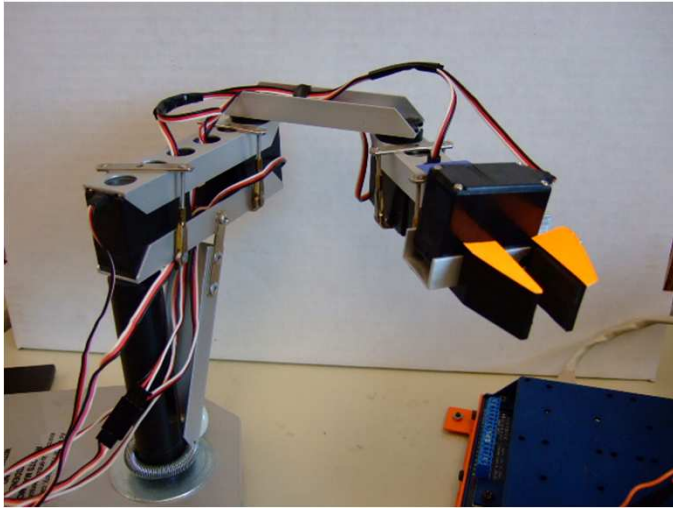
<http://jpbrown.i8.com/cubesolver.html>



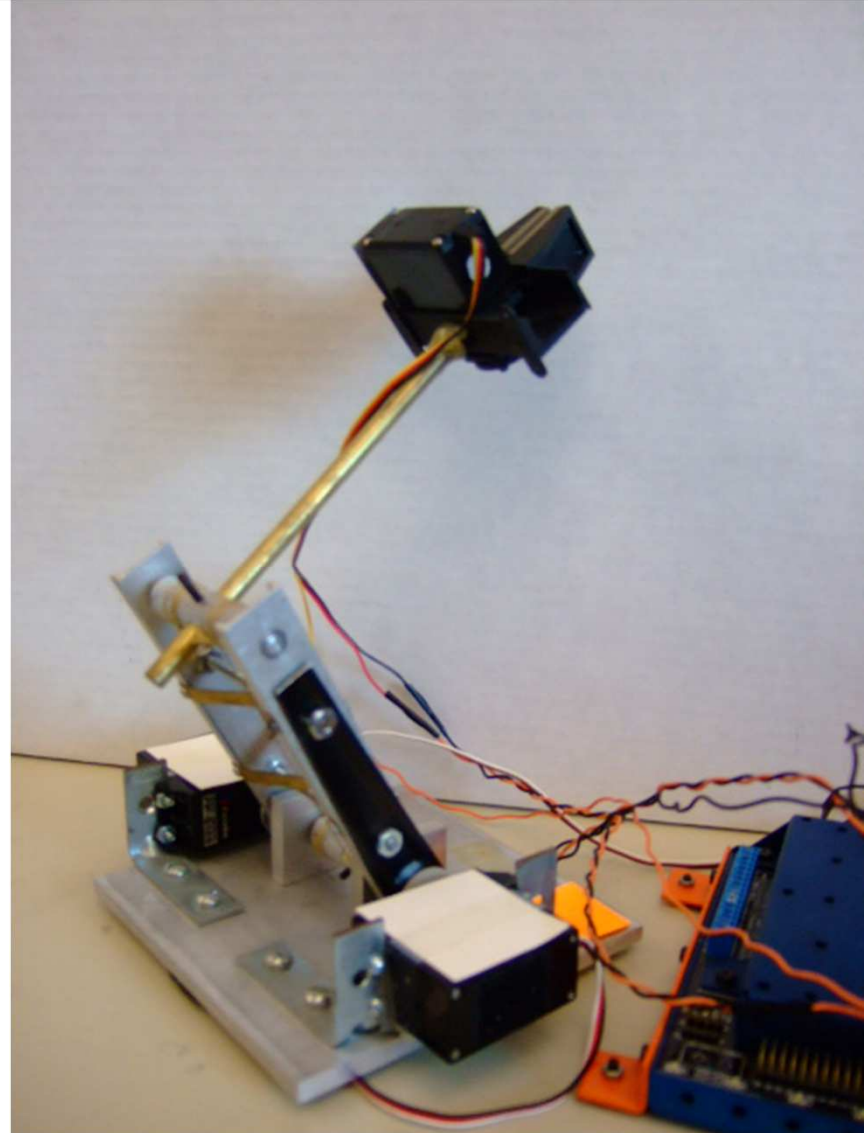
**Lego Mapping?**

# Robot and Project Options

---



- Home built arm







# Robot and Project Options

---

1 AIBO



*Robotics, unleashed*

**Soccer, machine  
learning,  
human-robot  
interaction**

## Sony's AIBO Robot Dog



**'06: aligning and scoring a goal  
'07-'08: line-following and landmarks  
lots of software on which to build  
CMU's Tekkotsu**

# Unmanned Autonomous Ground Vehicle

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Figure 2: Campus Path Example



Figure 3: Campus Path with Orange Cones

**Heading Outdoors...**

**With Engineering!**

- International Ground Vehicle Competition

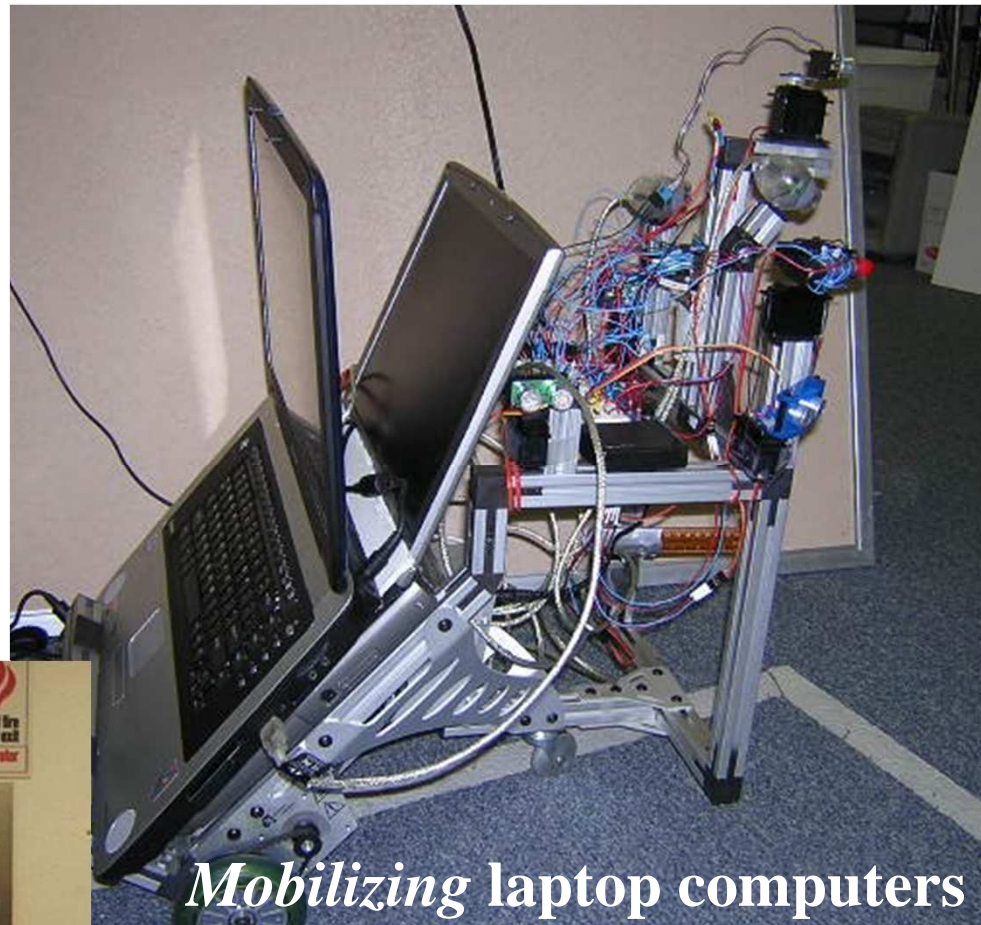


*cooper union's roberto*

- Mini Grand Challenge

# Robot and Project Options

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*Mobilizing laptop computers*

someday...



'05: **AAAI Scavenger Hunt**  
framework for almost any design



# Other Options...

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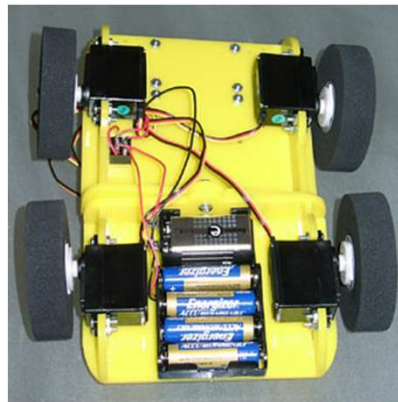
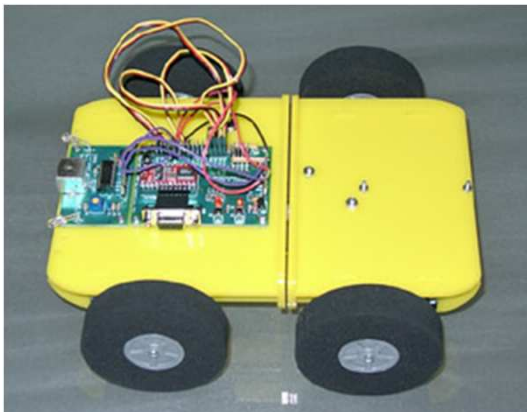


'04: NES Duck Hunt

Wii, anyone?

A robot system that *partners* in a game...

[robotics.cs.brown.edu/projects/embodied\\_gaming/](http://robotics.cs.brown.edu/projects/embodied_gaming/)



A Turing *machine*...

← Design and build a platform  
from scratch: wheeled or  
walking (*not aerial or  
underwater, however...*)